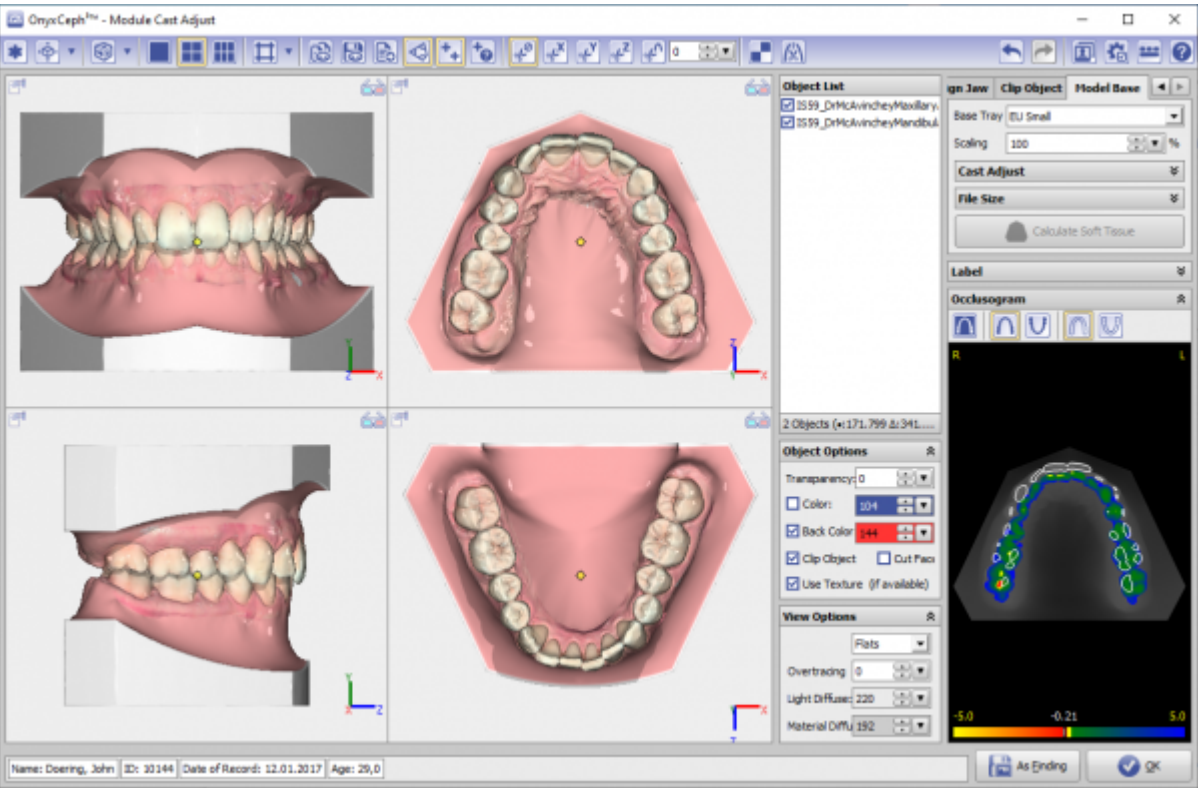


# Module Cast Adjust

## First Steps

1. Activate "Clipping (Line)" in tab "Clip Object"
2. Place Landmarks at the model border, last point close to the first one
3. Press button "Trim" and confirm the correct trimming
4. Select and add socket in tab "Model Base"
5. Save as new finding

## Module user interface



## References

Screenshots	
3D Views	
Videos	<a href="#">youtube</a> <a href="#">Google</a>
Links	

From:

<http://onyxwiki.net/> - [OnyxCeph3™ Wiki]

Permanent link:

[http://onyxwiki.net/doku.php?id=en:base\\_tray&rev=1584625270](http://onyxwiki.net/doku.php?id=en:base_tray&rev=1584625270)

Last update:

2020/03/19 14:41

